

Area	Outcome	Content	Methodology	Assessment	Time
An Introduction to Games	Outline the session objectives	Outcomes of Session	Tutor Led		1 Hour 30 Minutes
	Games for Children, Youths and Adults	Factors in games for each population	Group Work/Tutor Led Discussion		
	Understand the different application of games	When are games use?	Tutor Led Discussion/Group Work		
	Different Types of Games - appropriateness for each playing population	The Family of Games and relationship to children, youths and adults	Group Work/Tutor Led Discussion		
	The Modification of Games	STEP method of modification	Tutor Led Discussion/Group Work		
	Organising Games	using Game Cards organise appropriate game	Practical		
	Rationale for Modified Games	Research on Go Games	Tutor Led Discussion/Group Work		
	An introduction to Go Games	Go Games	Tutor Led Discussion/Group Work		

